

# JAY LIN

## CONTACT

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## EDUCATION AND TRAINING

Expected in 12/2026

### **Bachelor of Arts - Illustration, Entertainment Design. Concept, 3D**

Artcenter College of Design  
Pasadena, CA

- scholarships Recipient
- Additional Coursework in Visual development

## LANGUAGES

### **Chinese (Mandarin):**

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Native/ Bilingual

### **English:**

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Professional

## SUMMARY

As a 2D artist with a strong foundation in visual design, I specialize in character and environment design. I've collaborated on academic projects at ArtCenter, participated in campus competitions, and completed commissioned illustrations. Proficient in industry-standard workflows and 3D tools (Maya, Blender, SketchUp) to support my 2D work, I excel in cross-disciplinary teamwork and am eager to learn new industry practices.

## SKILLS

- Software: Photoshop, Procreate, Maya, Blender, Illustrator
- Artistic Skills: Digital painting, 2D vector illustration, 3D modeling, Visual storytelling
- Other: Contract negotiation, Team collaboration, Concept development Visual storytelling

## EXPERIENCE

### **School Art / Contestants** **El Dorado High School** | Fullerton, CA

- 02/2023 - 02/2023
- Actively engaged with the school's representation activities alongside other schools.
  - Also, I did a book cover for the school art book.

### **Illustrator** **Personal Employer** | Walnut, CA

- 08/2022 - 09/2022
- Created a background illustration for the profile.
  - Re-illustrate his favorite character.

## WEBSITES, PORTFOLIOS, PROFILES

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# ArtStation

- [https://na\\_shi.artstation.com/](https://na_shi.artstation.com/)

- Negotiated contracts and terms with clients and publishers, securing fair compensation for creative work.
- Applied learned color theory and lighting techniques into designs to add dimension and depth.

## ACTIVITIES

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- **Open-World:** Grand Theft Auto V (200+ hours), The Legend of Zelda: Breath of the Wild (completed one playthrough)
- **FPS:** CS:GO 1/2 (played in the past), Valorant
- **PVP (MOBA):** League of Legends (5000+), Honor of Kings
- **Collection/ Simulation:** Pokémon series (have played most titles)
- **Anime-Style Mobile:** Genshin Impact (1125 days of play)

## ACCOMPLISHMENTS

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- ArtCenter Merit Scholarship Recipient

## CUSTOM

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- **MBTI: INTJ: Skilled in rational thinking and planning, and prefers tackling problems independently and in depth.**
- **Passionate about Gaming:** A lifelong enthusiasm for games, dedicating significant time to exploring different genres and mechanics.
- **Film & Animation Analysis:** Enjoy dissecting storytelling techniques and artistic styles, delving into the creative concepts behind them.
- **Multicultural Interest: Knowledgeable about various ethnic cultures, and global fashion styles, continuously exploring different artistic expressions.**