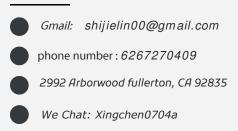
# JAY LIN

#### CONTACT



## EDUCATION AND TRAINING

Expected in 12/2026

Bachelor of Arts - Illustration, Entertainment Design. Concept, 3D

Artcenter College of Design Pasadena, CA

- scholarships Recipient
- Additional Coursework in Visual development

### LANGUAGES

#### Chinese (Mandarin):

Native/ Bilingual

#### English:

Professional

#### SUMMARY

As a 2D artist with a strong foundation in visual design, I specialize in character and environment design. I've collaborated on academic projects at ArtCenter, participated in campus competitions, and completed commissioned illustrations. Proficient in industry-standard workflows and 3D tools (Maya, Blender, SketchUp) to support my 2D work, I excel in cross-disciplinary teamwork and am eager to learn new industry practices.

### SKILLS

- Software: Photoshop, Procreate, Maya, Blender, Illustrator
- Artistic Skills: Digital painting, 2D vector illustration, 3D modeling, Visual storytelling
- Other: Contract negotiation, Team collaboration, Concept developmentVisual storytelling

### EXPERIENCE

#### School Art / Contestants El Dorado High School | Fullerton, CA

• Actively engaged with the school's representation activities alongside other schools.

• Also, I did a book cover for the school art book.

Illustrator Personal Employer | Walnut, CA

08/2022 - 09/2022 • Created a background illustration for the profile.

• Re-illustrate his favorite character.

# WEBSITES, PORTFOLIOS, PROFILES

# ArtStation

https://na\_shi.artstation.com/

- Negotiated contracts and terms with clients and publishers, securing fair compensation for creative work.
- Applied learned color theory and lighting techniques into designs to add dimension and depth.

#### $\mathsf{A}\,\mathsf{C}\,\mathsf{T}\,\mathsf{I}\,\mathsf{V}\,\mathsf{I}\,\mathsf{T}\,\mathsf{I}\,\mathsf{E}\,\mathsf{S}($

- **Open-World:** Grand Theft Auto V (200+ hours), The Legend of Zelda: Breath of the Wild (completed one playthrough)
- FPS: CS: GO 1/2 (played in the past), Valorant
- PVP (MOBA): League of Legends (5000+), Honor of Kings
- Collection/ Simulation: Pokémon series (have played most titles)
- Anime-Style Mobile: Genshin Impact (1125 days of play)

#### ACCOMPLISHMENTS

• ArtCenter Merit Scholarship Recipient

#### CUSTOM

- MBTI: INTJ: Skilled in rational thinking and planning, and prefers tackling problems independently and in depth.
- **Passionate about Gaming**: A lifelong enthusiasm for games, dedicating significant time to exploring different genres and mechanics.
- Film & Animation Analysis: Enjoy dissecting storytelling techniques and artistic styles, delving into the creative concepts behind them.
- Multicultural Interest: Knowledgeable about various ethnic cultures, and global fashion styles, continuously exploring different artistic expressions.